

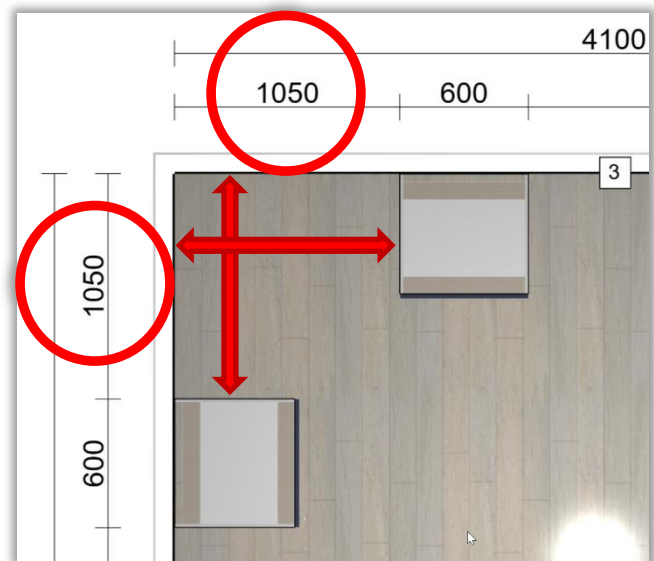
135° corners (temporary solution)

04/2026

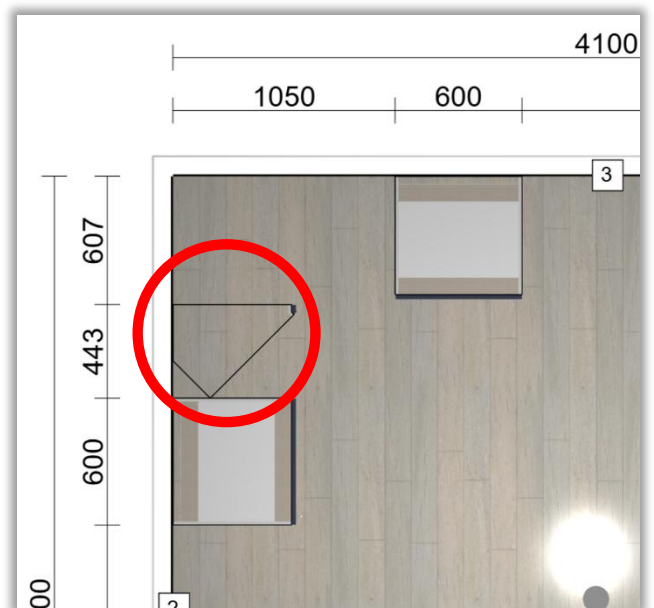
Creating a 135° corner solution is slightly more complicated due to the configuration of the corner units. These instructions provide a workaround to enable the layout to be achieved nonetheless:

1.) Placement of the items

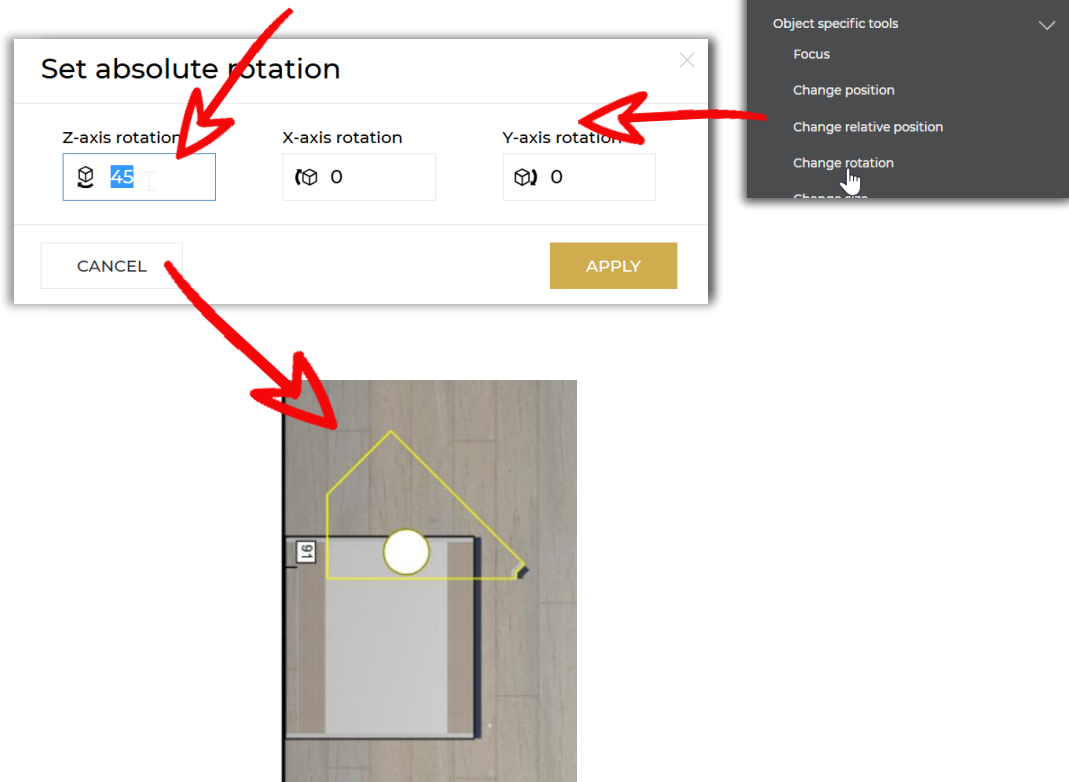
- a) The dimensions of the 135° corner are **1050 x 1050 mm**. First, the adjacent, adjoining items are positioned precisely at this distance from the corner.



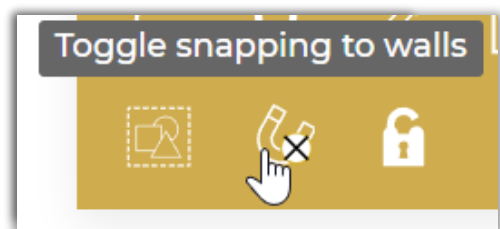
- b) The left 135° corner fitting is then inserted. However, due to an incorrect configuration, it is positioned at the wrong angle.



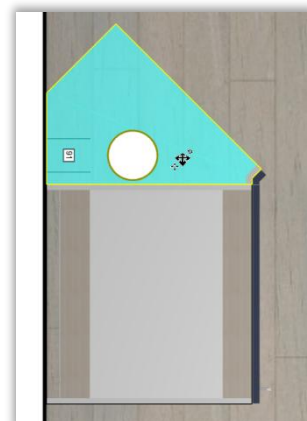
- c) Now select the item and rotate the object by 45° using the rotation options in the right-hand menu.



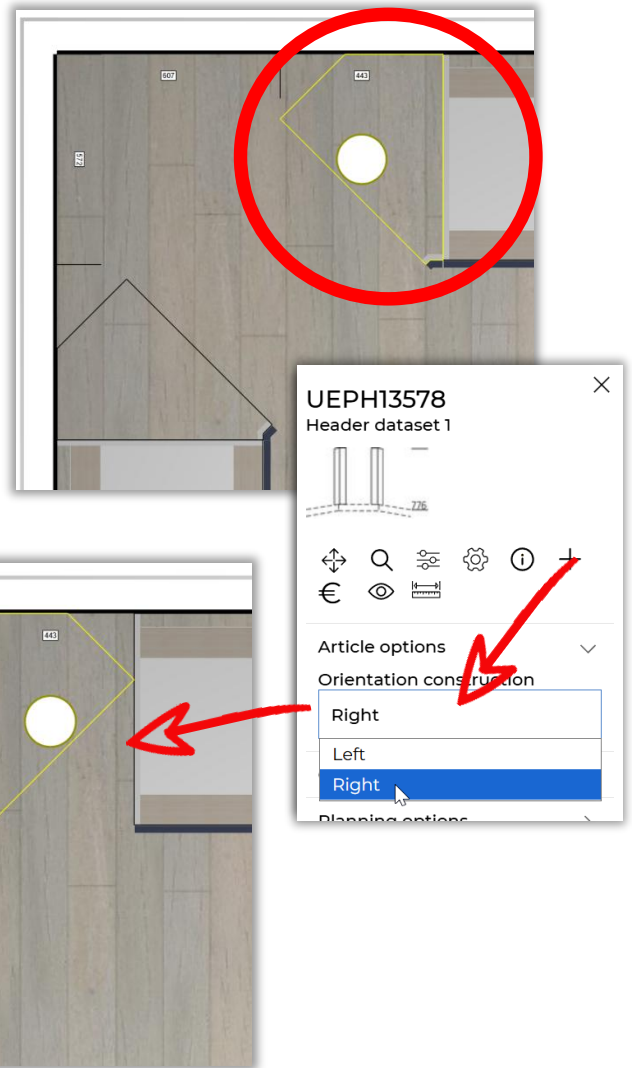
- d) To prevent the item from automatically rotating back when you position it, first disable the snap magnet for wall alignment in the bottom box!



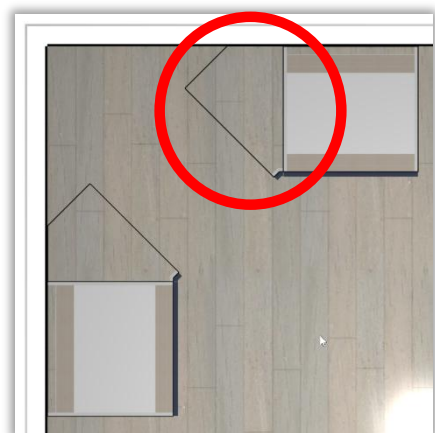
- e) Now move the object to the article immediately to its **left**. (Unfortunately, there are no alignment guides available there.)



- f) Next, insert the right-hand 135° corner fitting. At first, this looks as though it is in the correct position, but this fitting is actually a left-hand one and must therefore be turned to face the right. As a result, this one also initially rotates in the wrong direction.

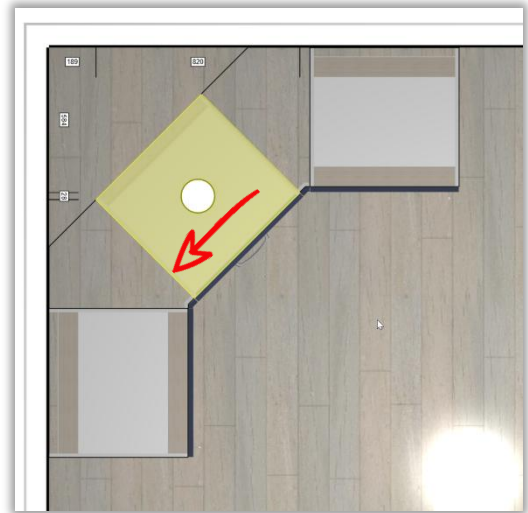


- g) Rotate this item as described in step c) (but anticlockwise). Then, here too, deactivate the alignment magnet for wall alignment and move the item to the adjacent item on the **right** as described in steps d) and e)!



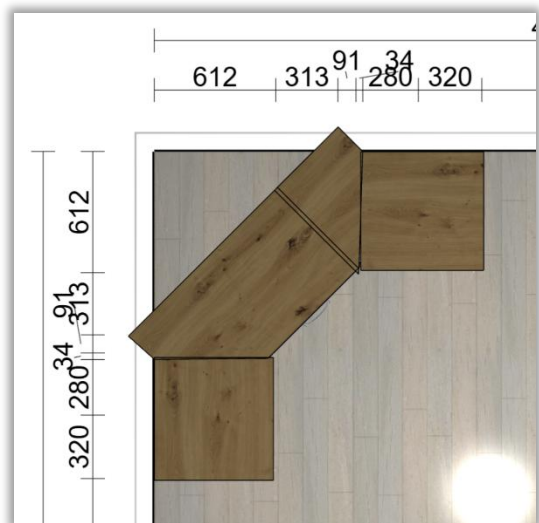
- h) Now add the middle section and attach it to the left-hand fitting.

The items are now positioned as effectively as possible!

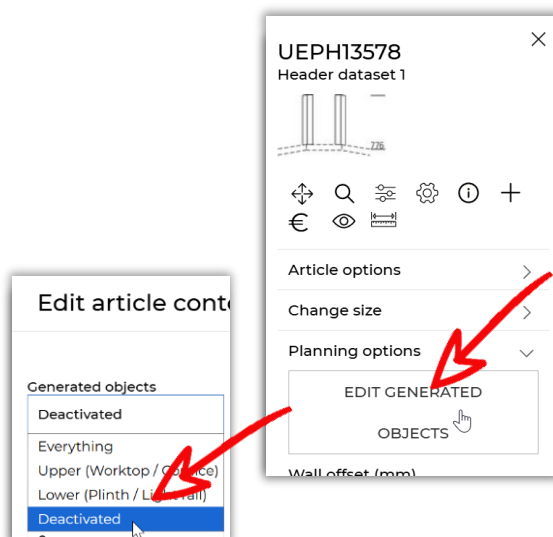


2.) Customise worktops

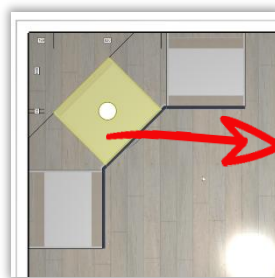
- a) Unfortunately, the worktops and plinth have not been generated correctly, so manual adjustments are unavoidable.



- b) First, disable automatic generation for the **two** corner fillets in the generation options.



- c) Now, for the middle item in the generation options, extend the overhangs of the worktop and plinth on the **left and right** by 100 mm.



Edit article contour for generated objects

Generated objects Everything	Extension bottom right 100
Splits Without split	Extension bottom back 0
Extension top left 100	Extension bottom front 0
Extension top right 100	Cut right side top No
Extension top back 0	Cut left side top No
Extension top front 0	Cut right side bottom No
Extension bottom left 100	Cut left side bottom No

- d) Then switch to manual worktop editing.
To do this, select the worktops and uncheck the box for automatic generation.

Generated objects ×

☐ Auto generate

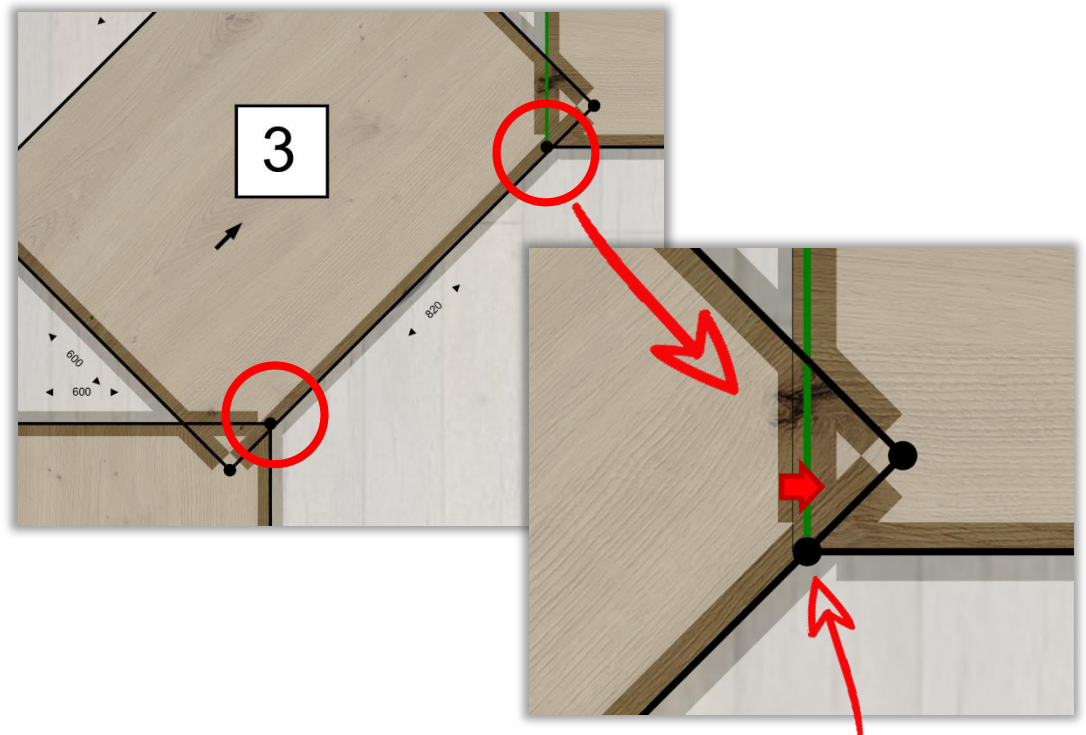
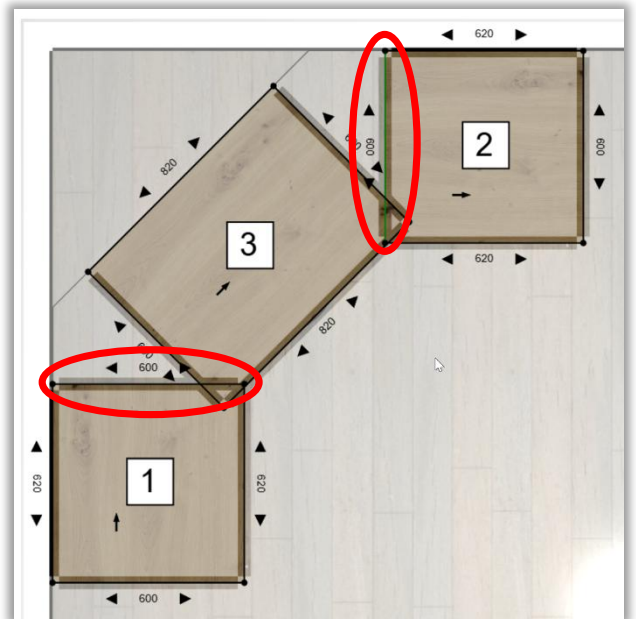
Tick the box below to start edit mode.

Generated objects ×

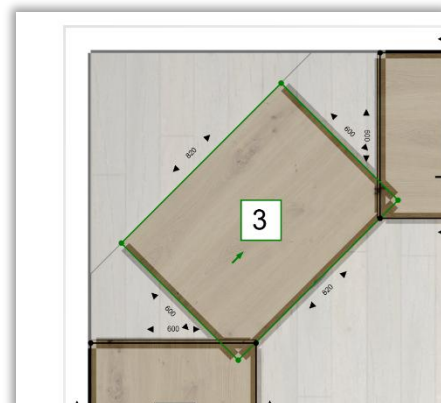
☐ Auto generate

☒ Edit worktop

- e) There, move the lines of the two adjacent worktops so that they lie directly on the intersection of the two front lines.

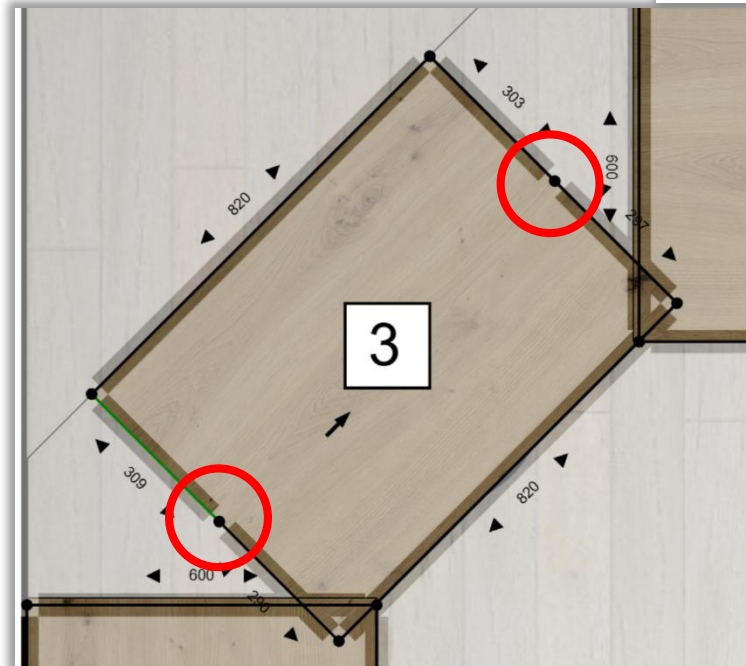
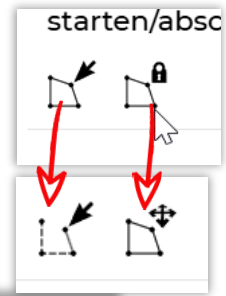


- f) The middle worktop can then be adjusted.

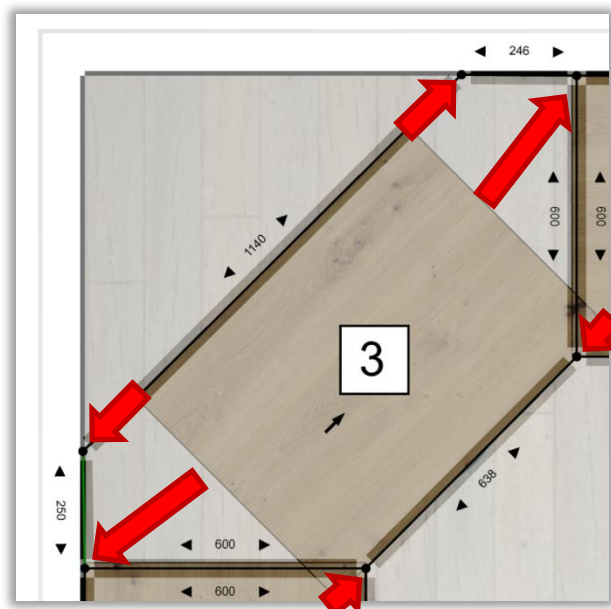
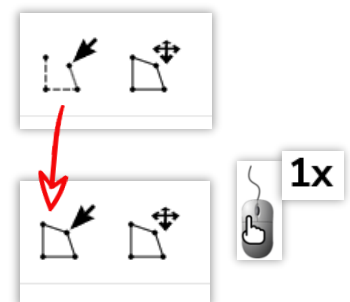


- g) First, create an additional control point on each of the two outer lines.

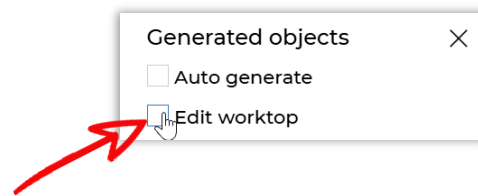
To do this, click to unlock the lock and switch the 'Move control points' button to 'Create control points'.



- h) Now switch the "Create Corner Points" button back to "Move Corner Points" and move the corner points to their final positions to adjust the outline of the worktop.



- i) Next, complete the manual processing.

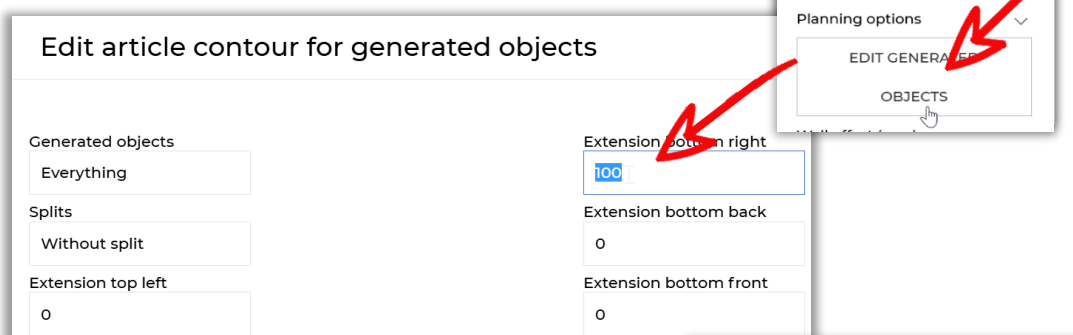


The outline of the worktop is now being copied!



3.) Adjust the plinth

- a) Now extend the plinth in the generation options for the **two** adjacent items towards the corner.



The 135° corner has now been adjusted as best as possible!

